

# Loosely Coupled Approach for Web-Based Collaborative 3D Design

Doctoral Symposium - DEBS 2017

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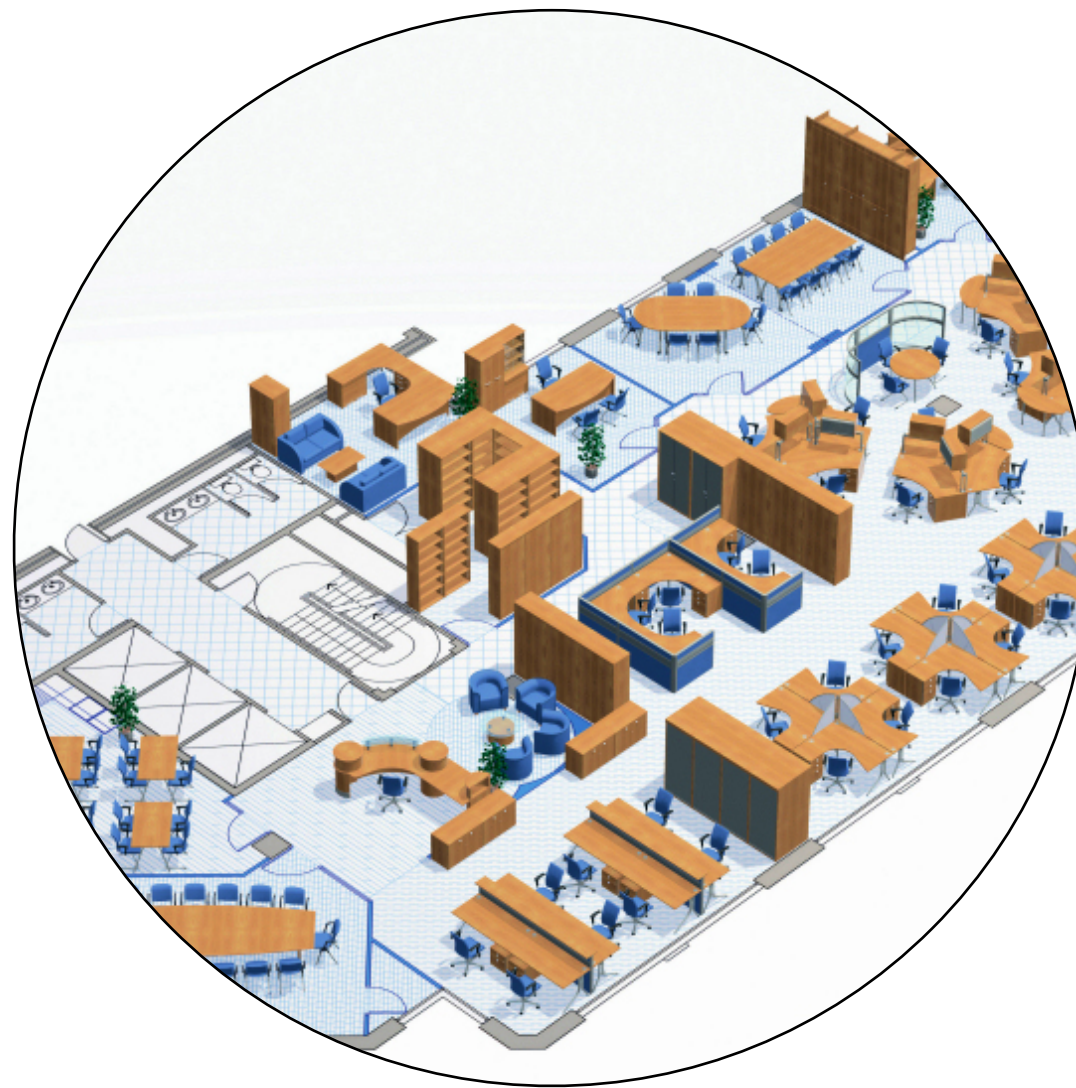
Jean-Pierre Jessel



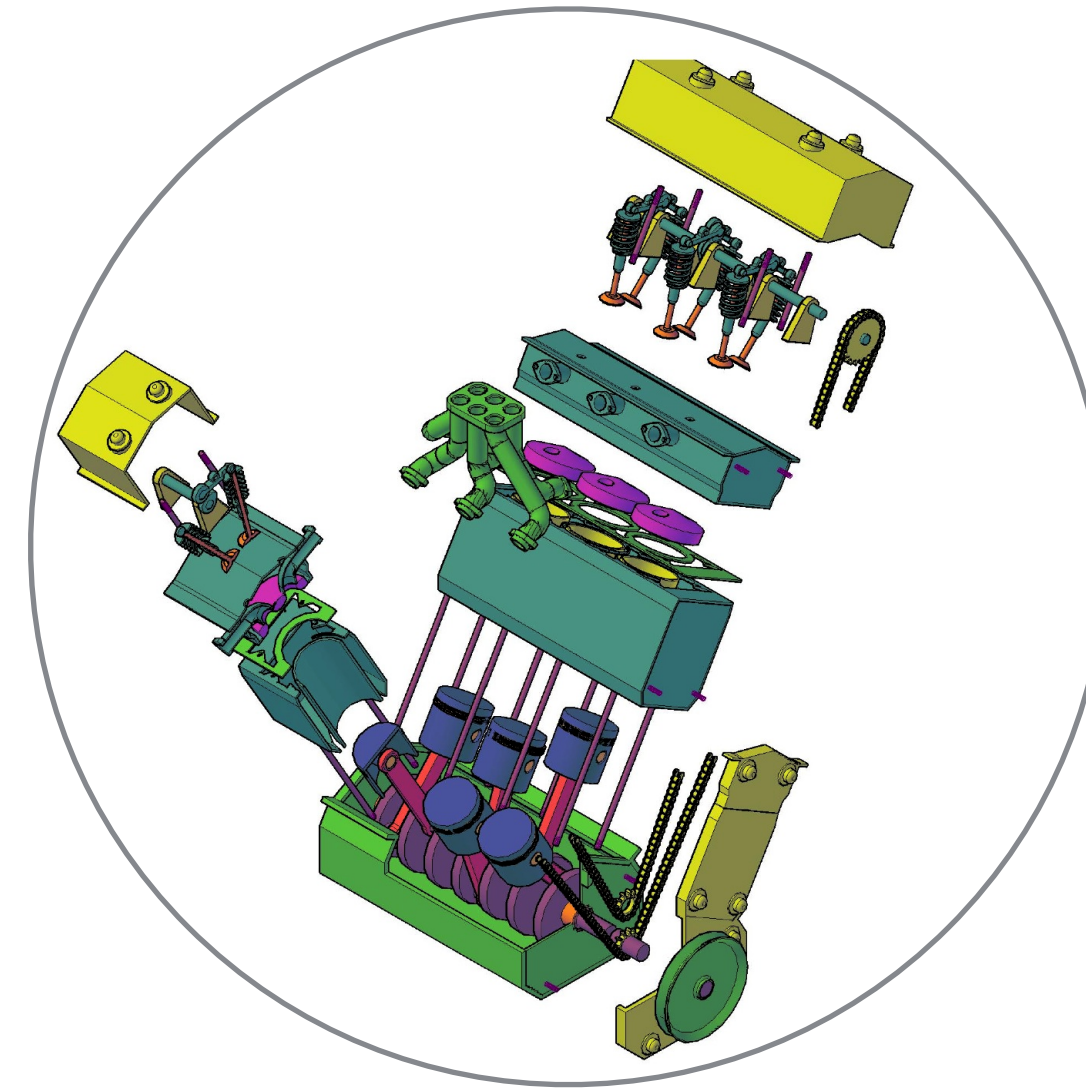
# Context

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## Web-based collaboration



Space planning

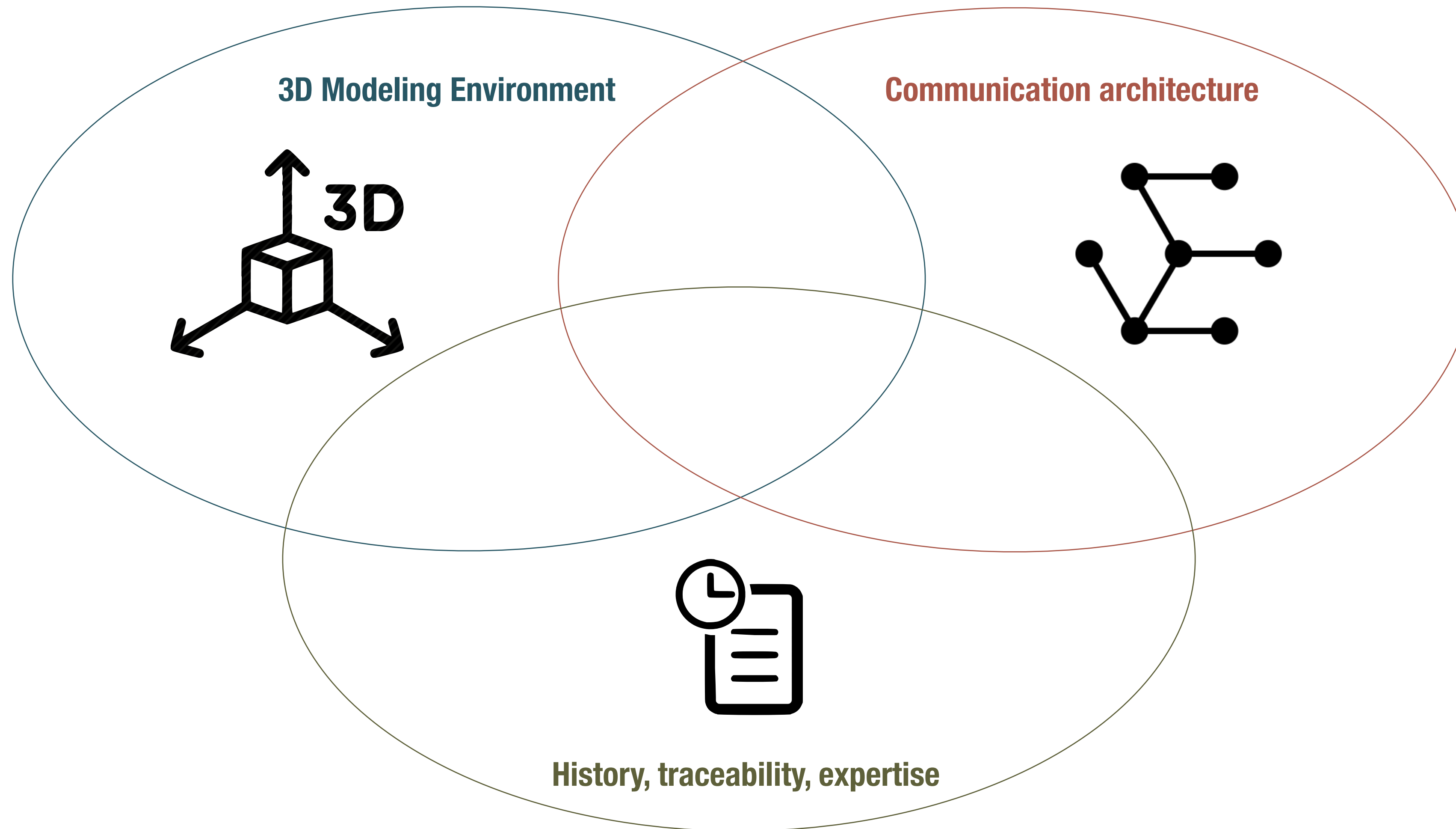


CAD

How to leverage client resources to enhance the collaboration?

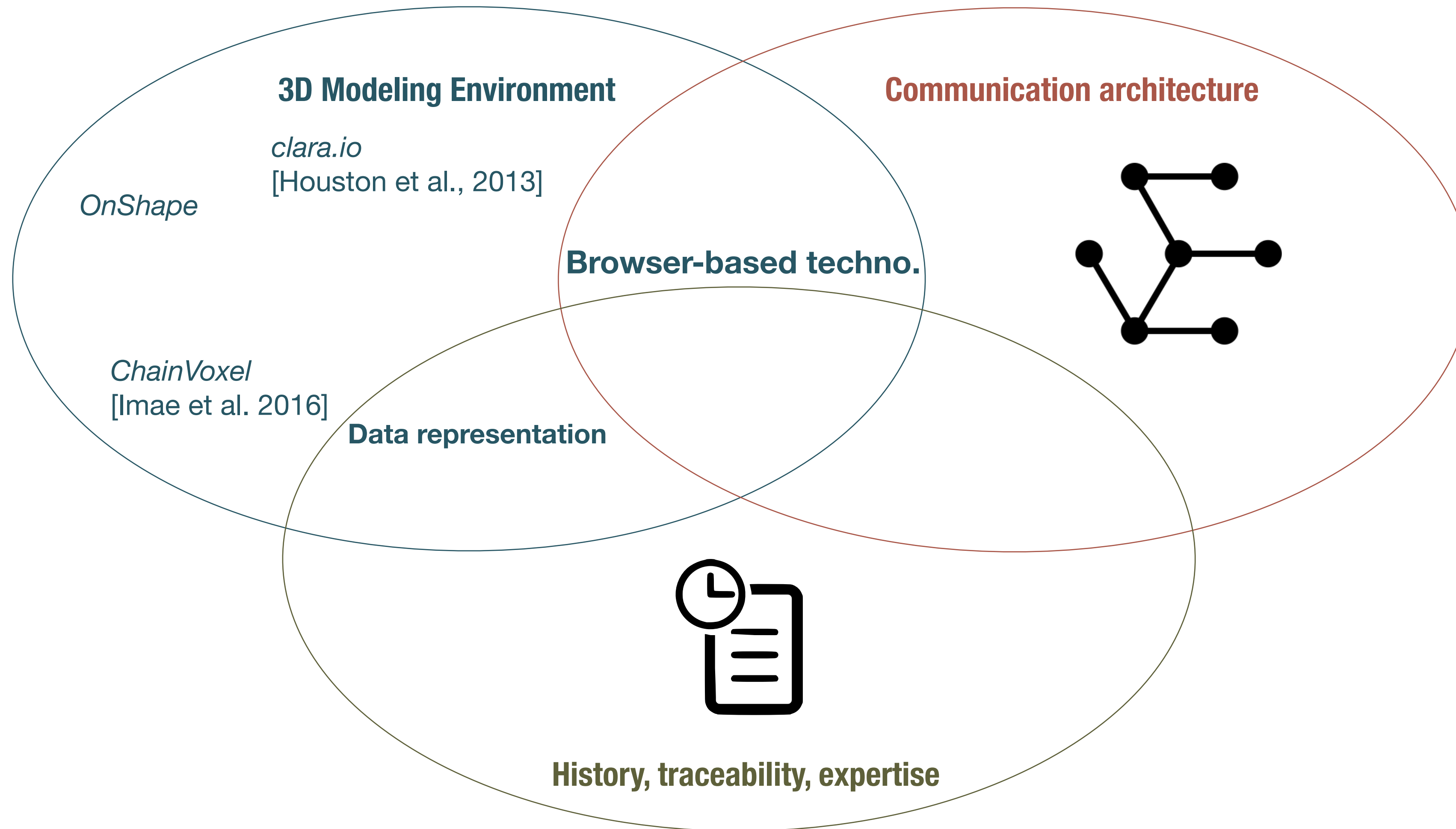
# Related works

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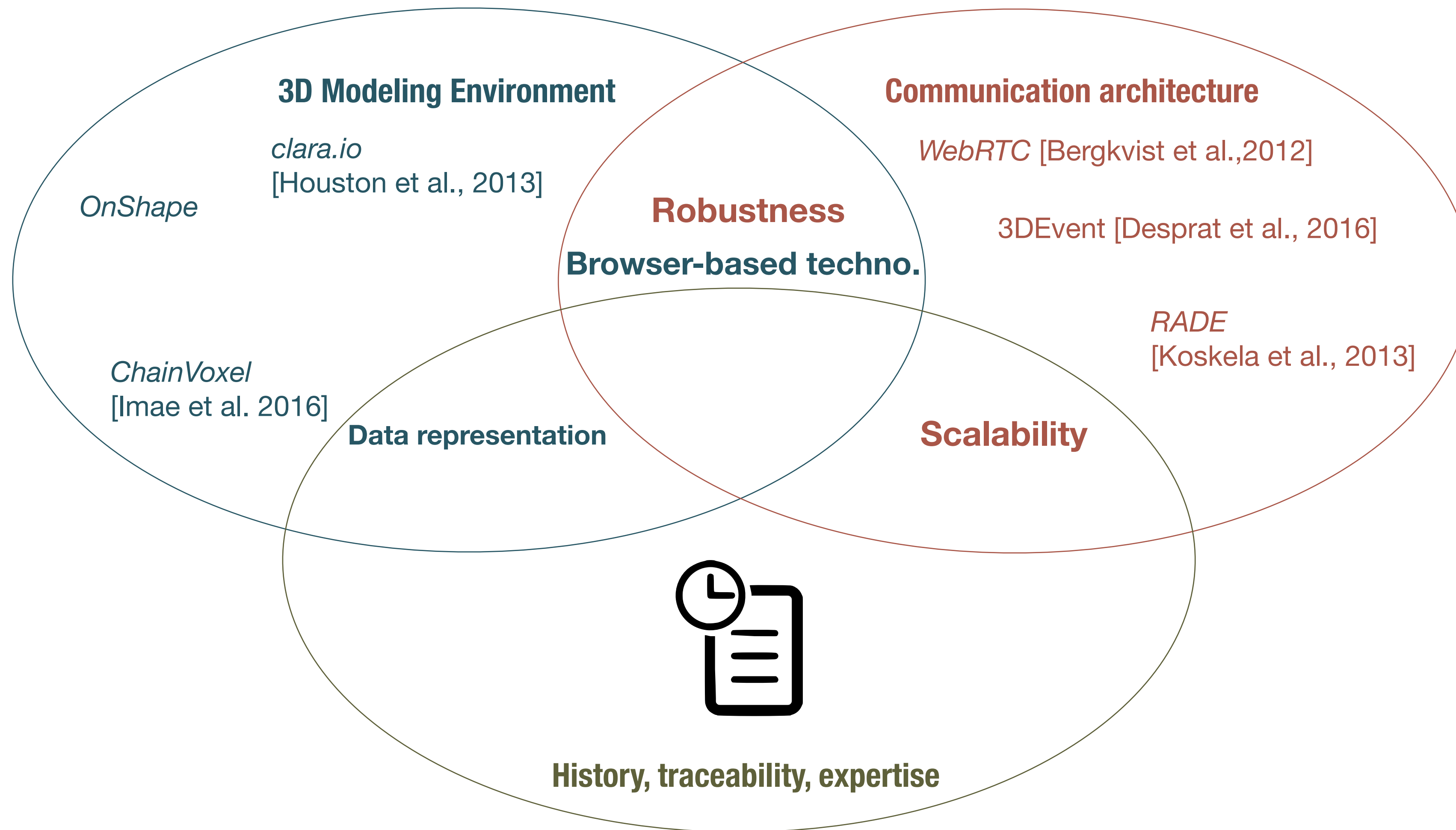
# Related works

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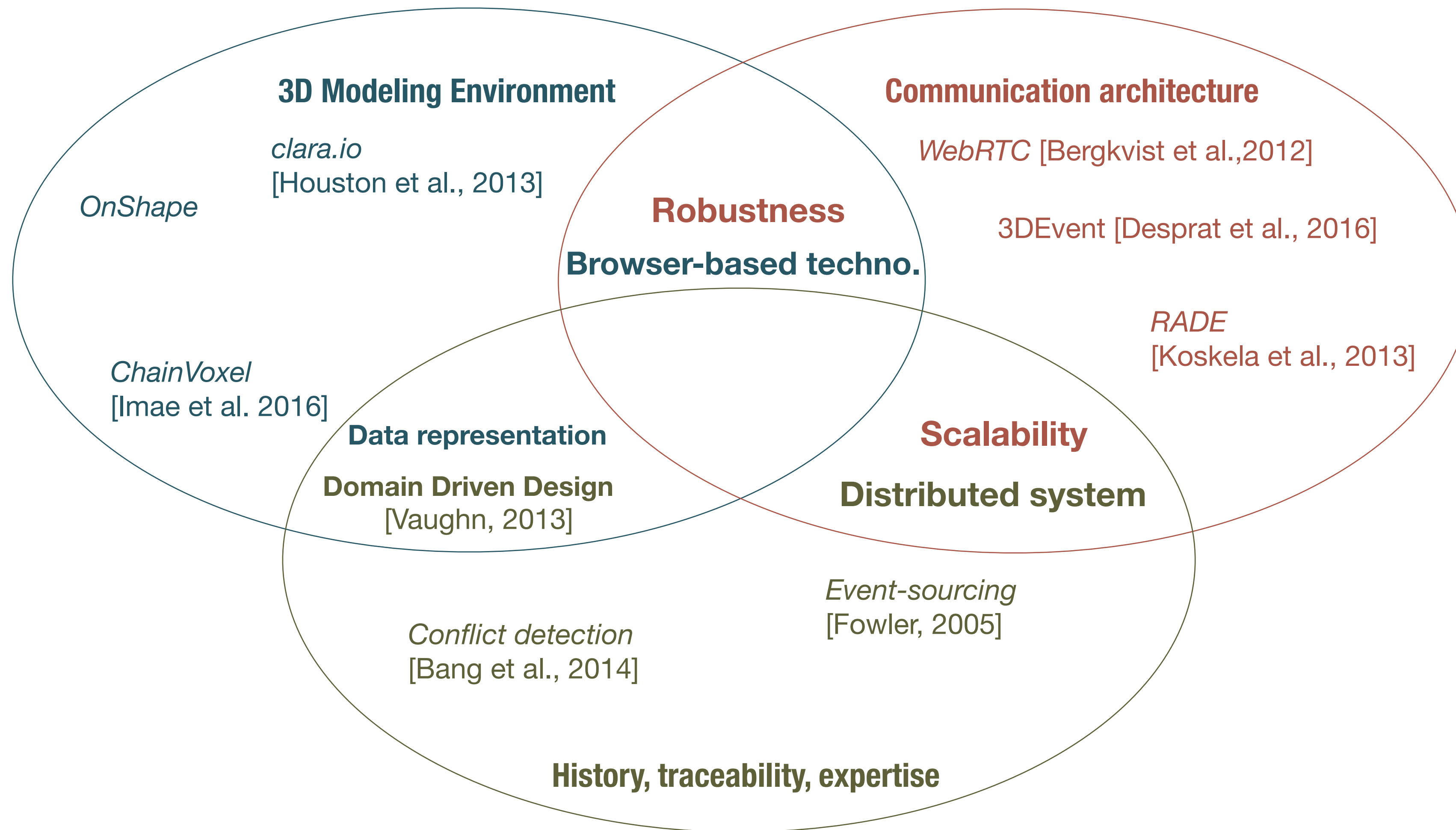
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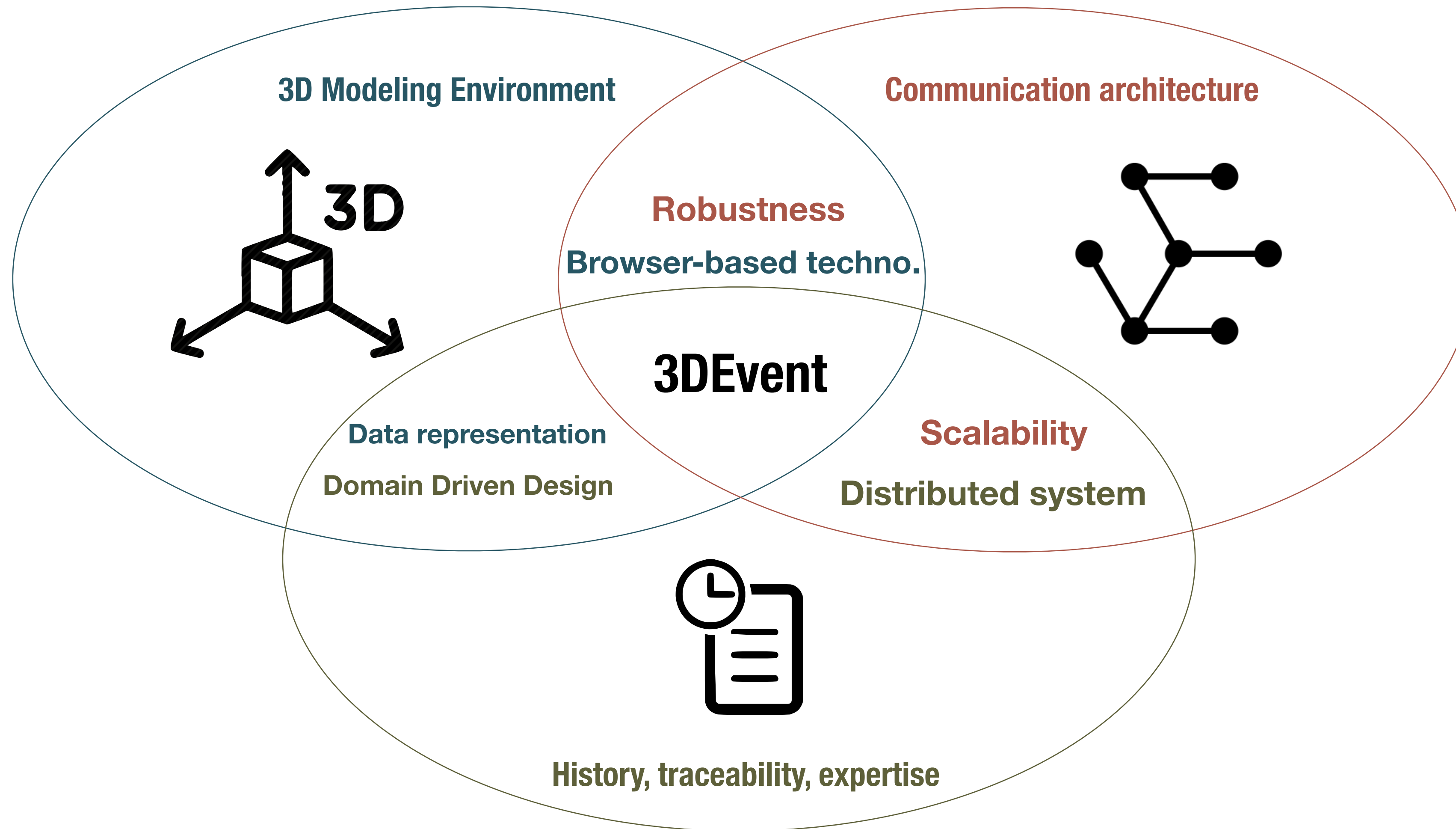
# Related works

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# Related works

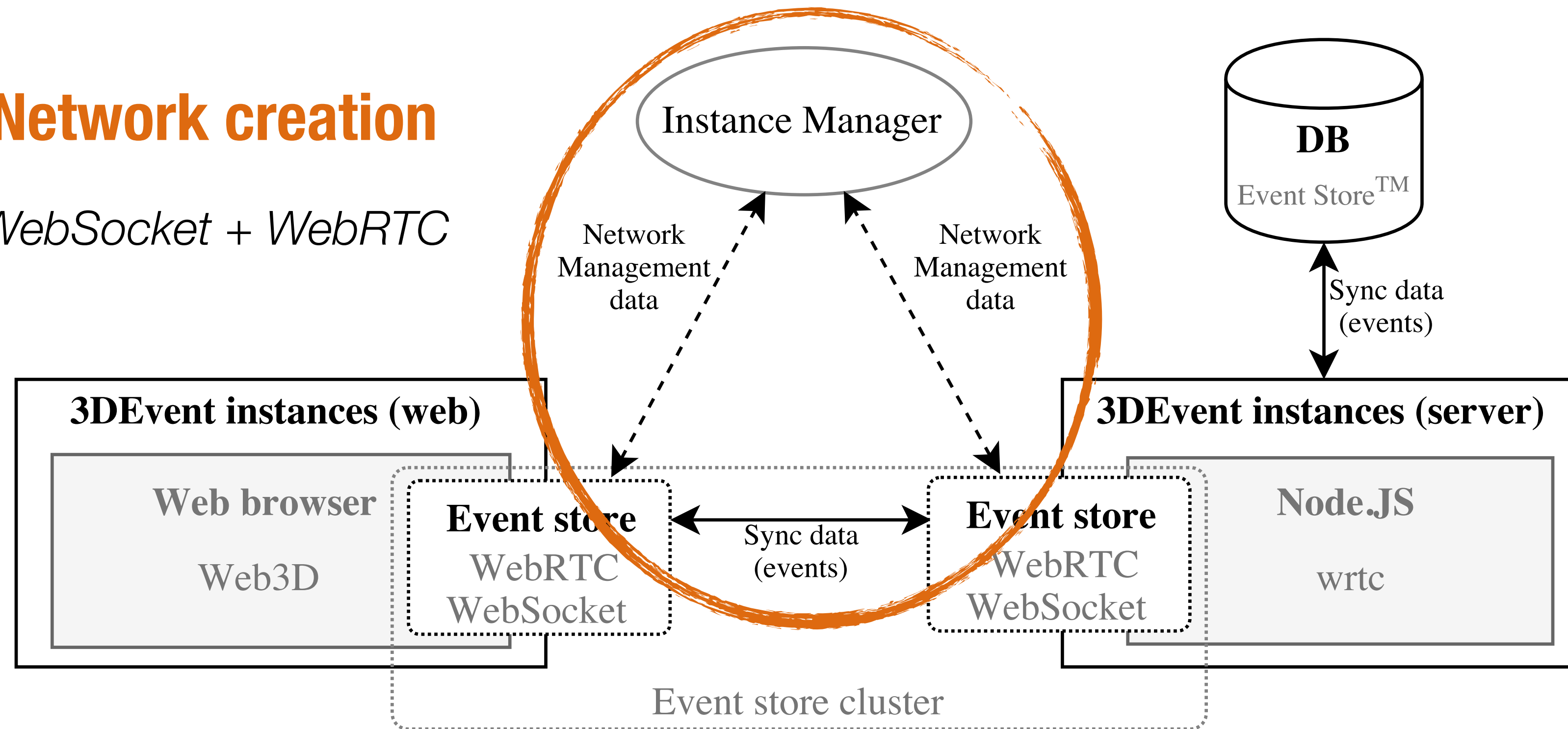
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# Communication Architecture

## Network creation

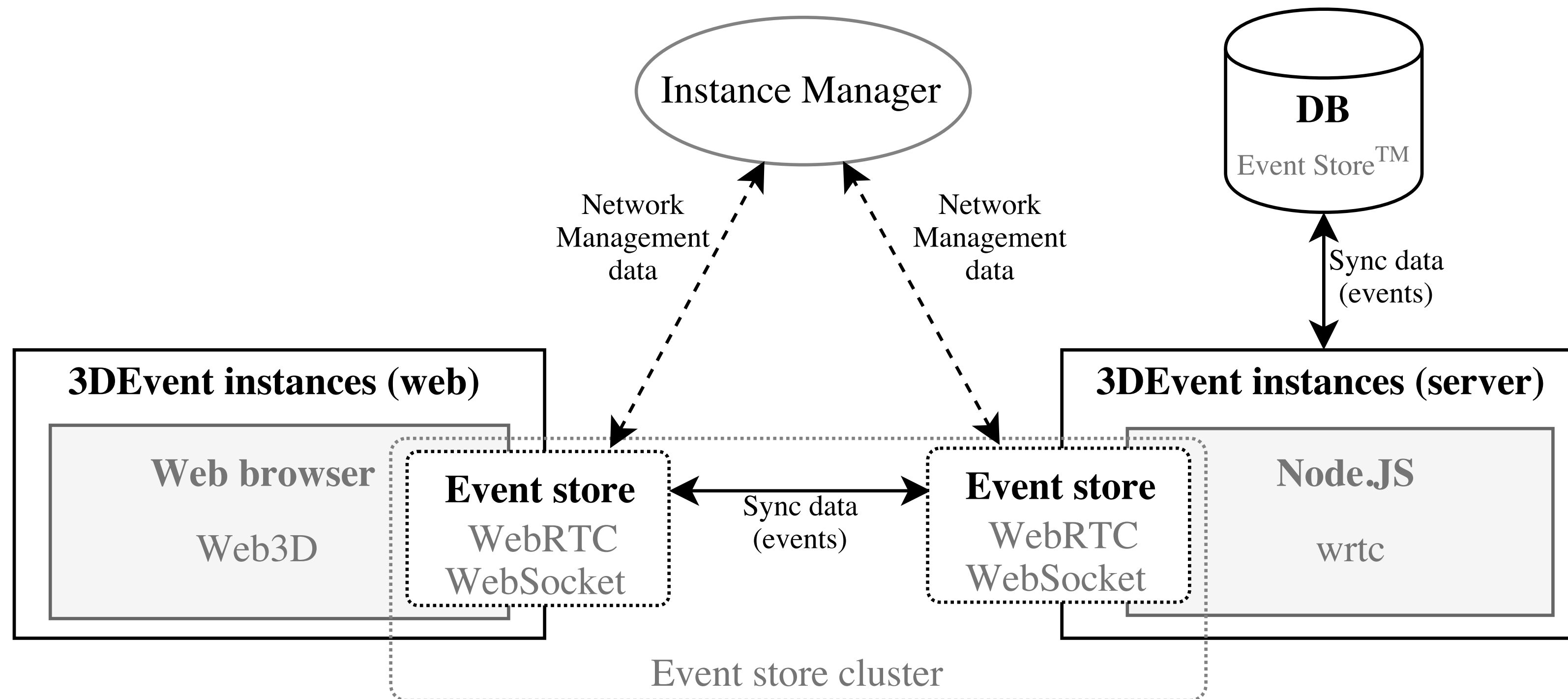
*WebSocket + WebRTC*





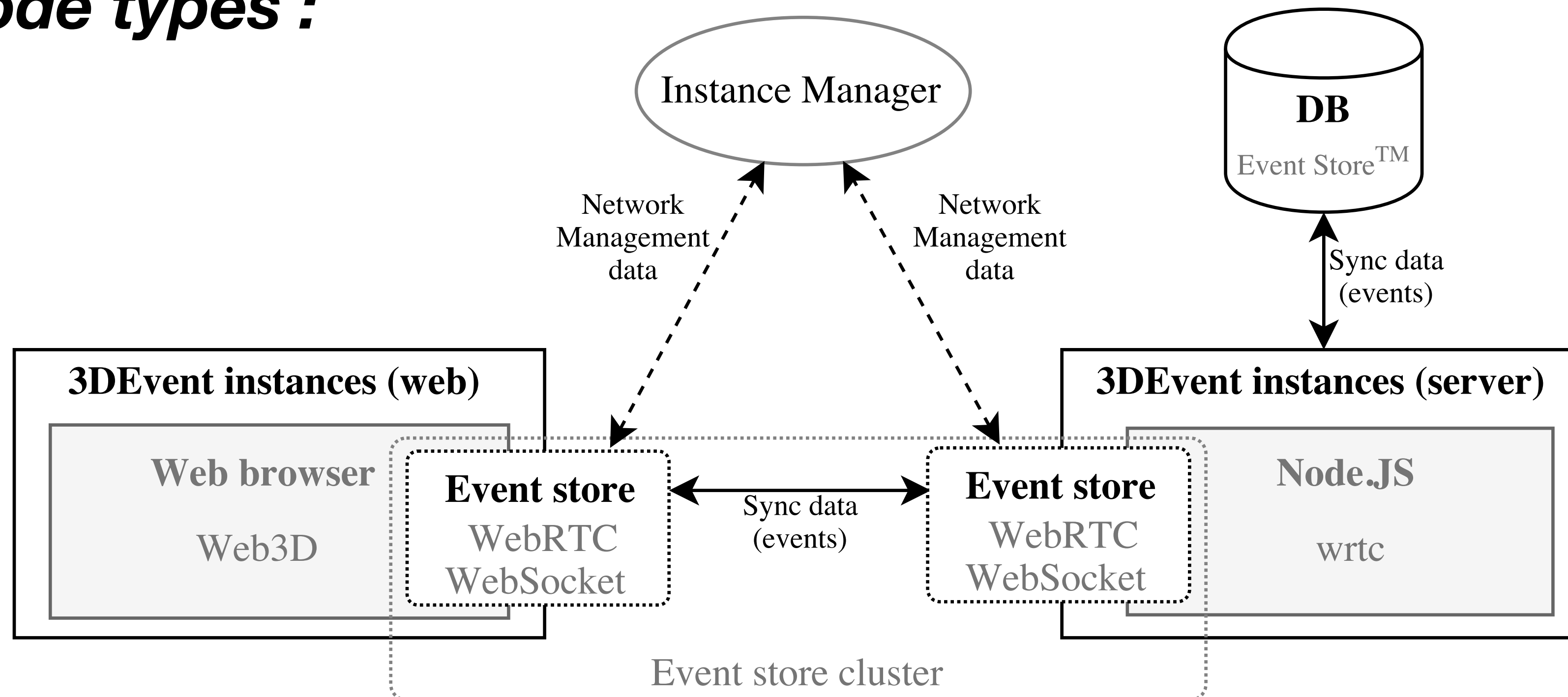
# Event sourced components

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# Event sourced components

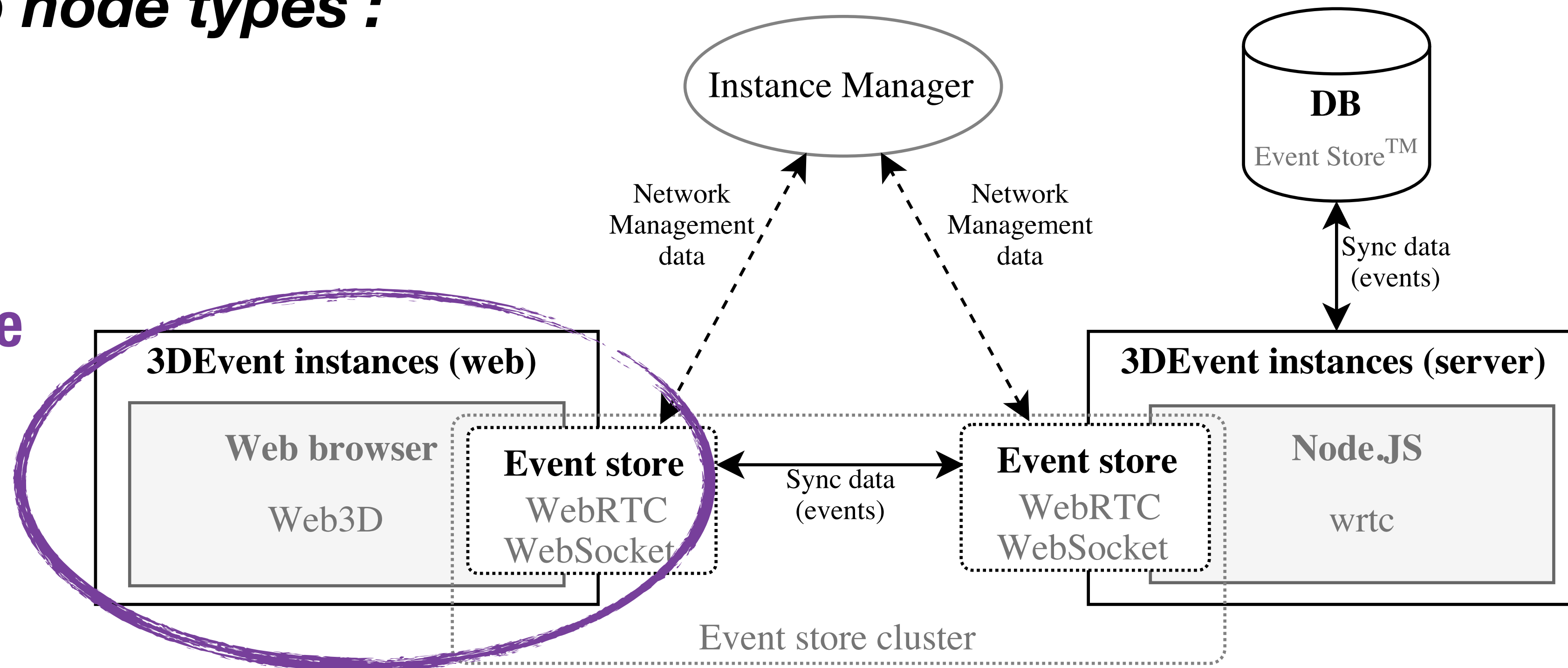
*Two node types :*



# Event sourced components

*Two node types :*

**Active Node**

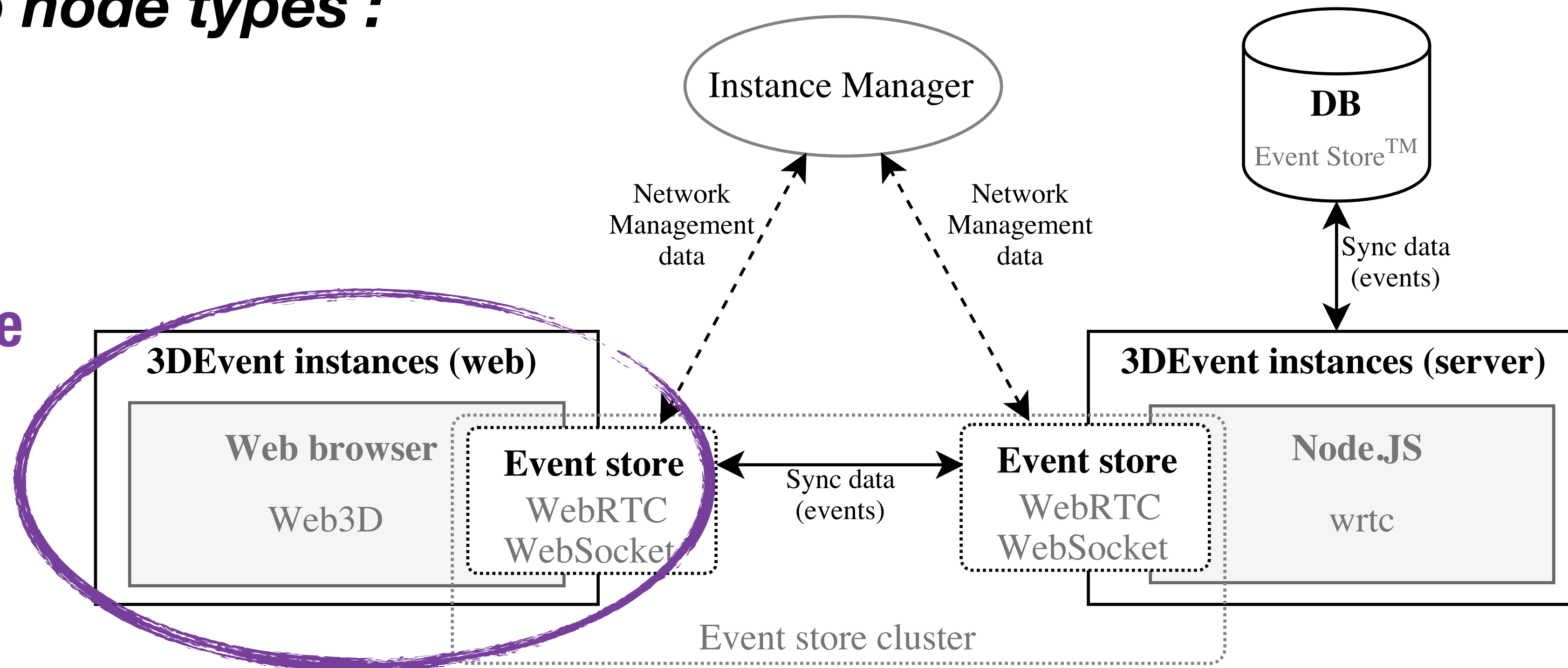


# Event sourced components

***Two node types :***

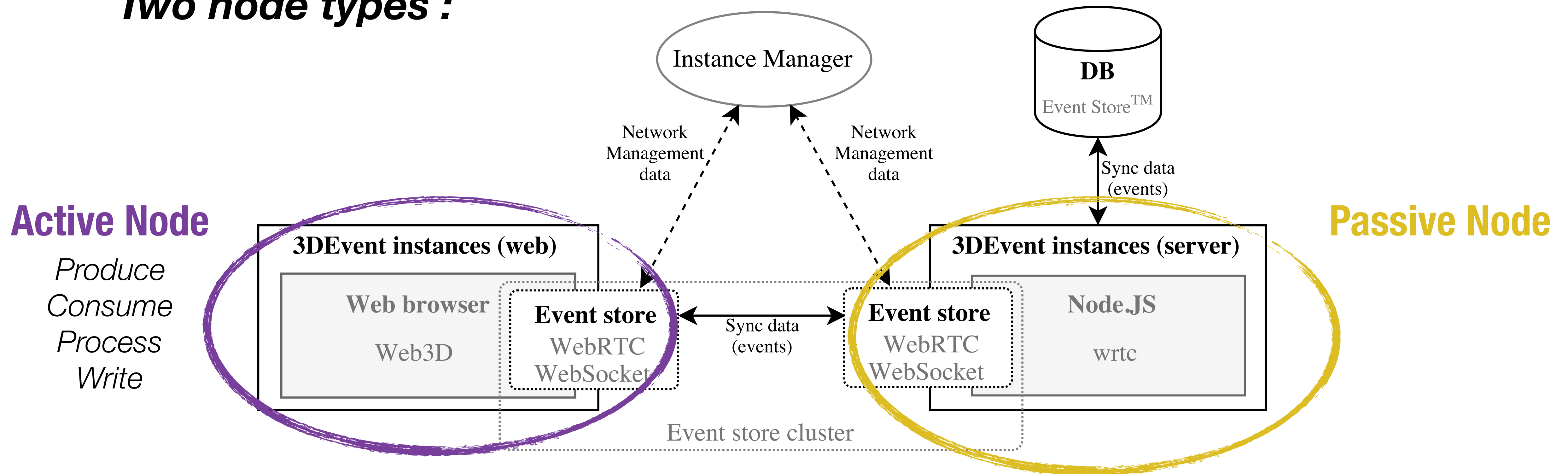
## Active Node

*Produce  
Consume  
Process  
Write*



# Event sourced components

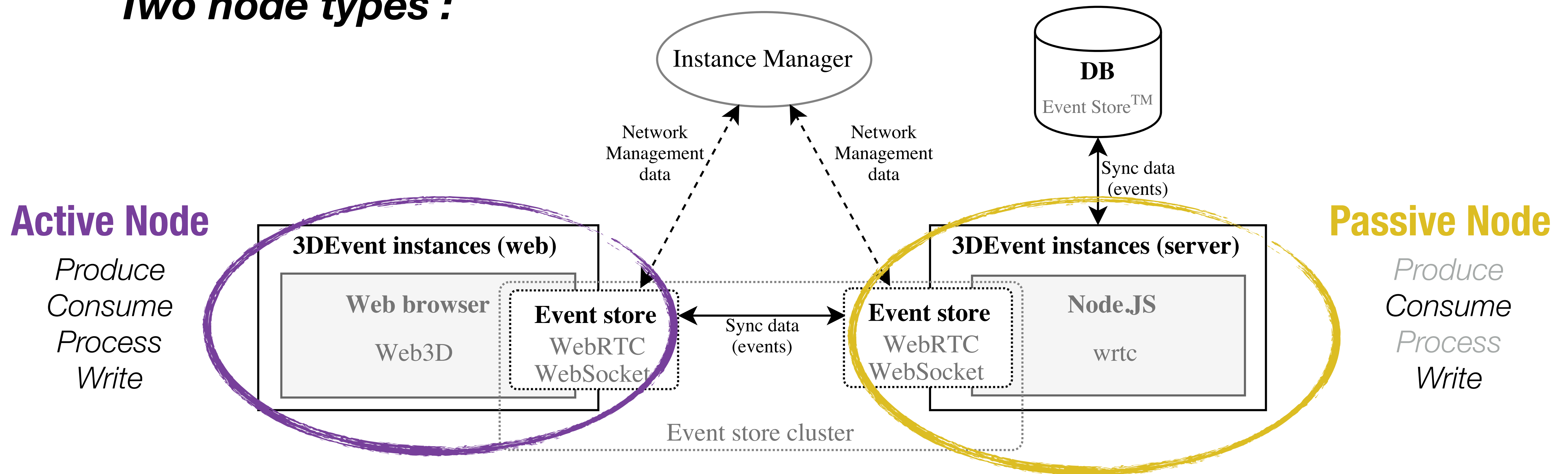
***Two node types :***



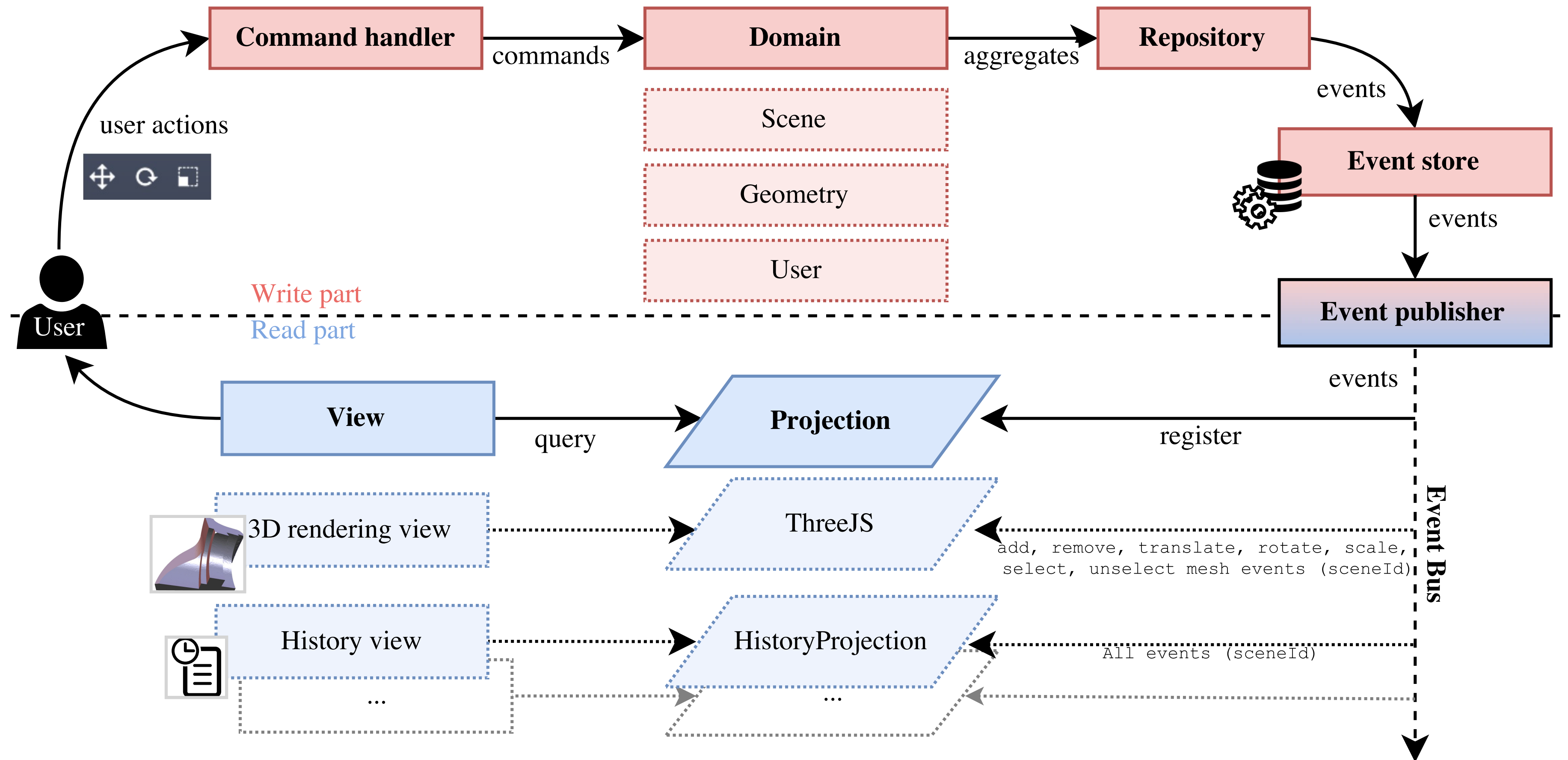


# Event sourced components

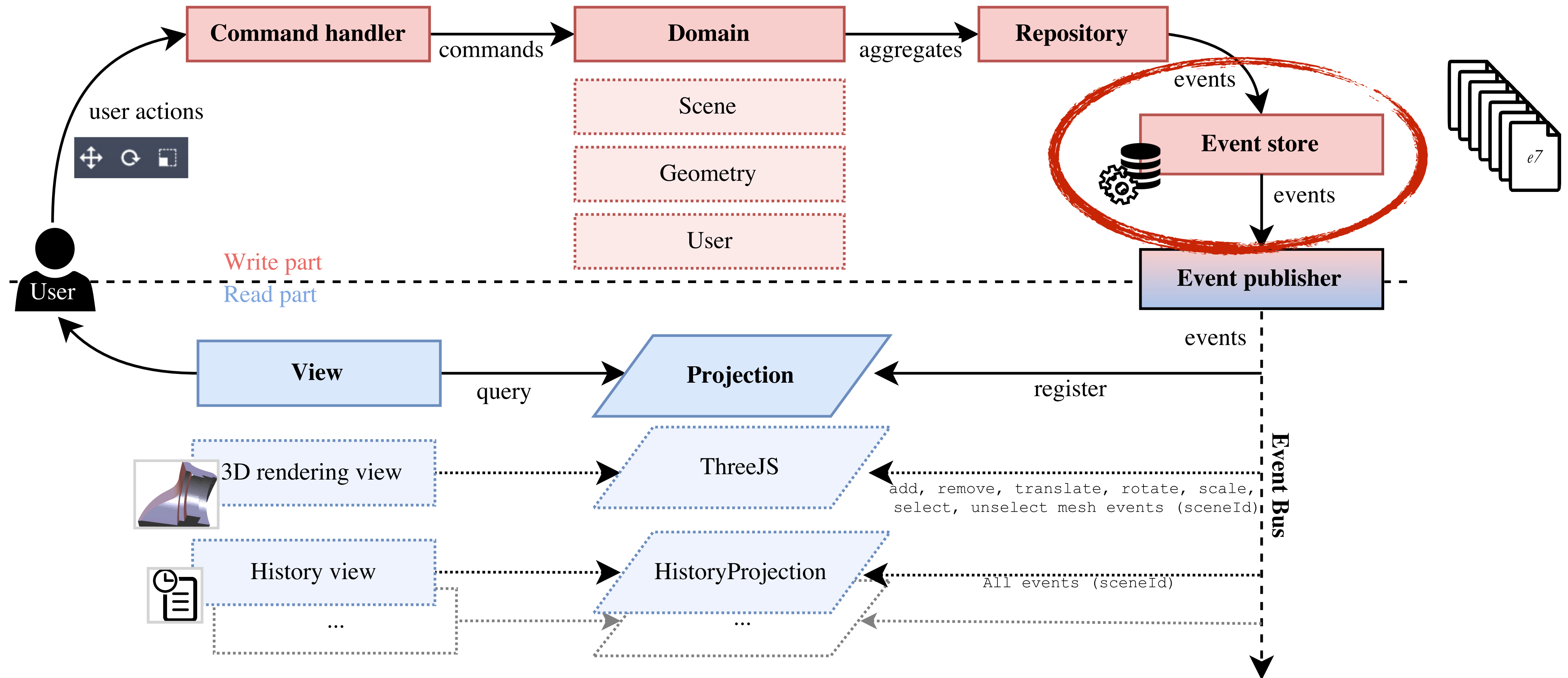
***Two node types :***



# Active Node and CQRS (Command Query Responsibility Segregation)



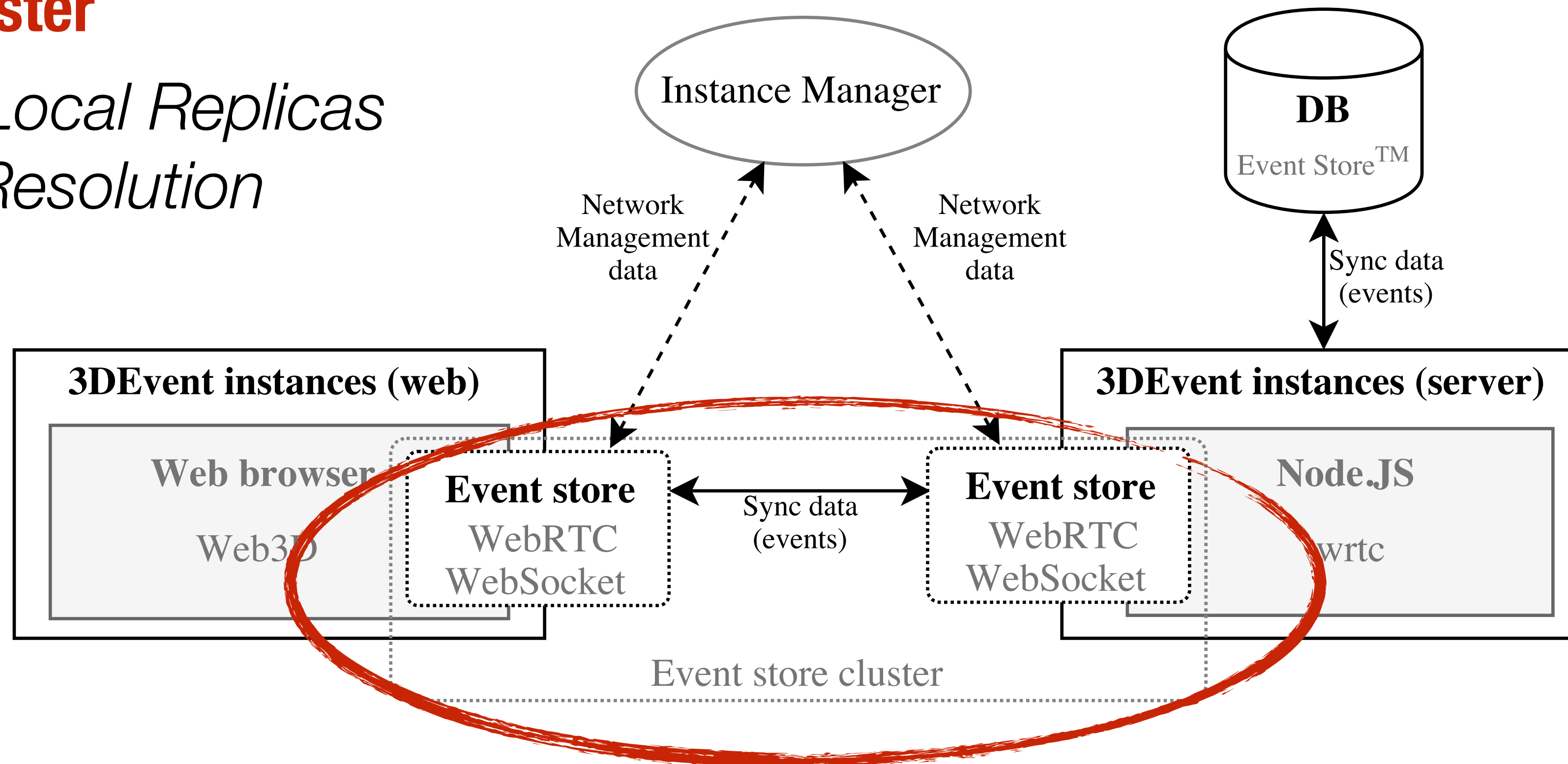
# Active Node and CQRS (Command Query Responsibility Segregation)



# Event distribution

## Cluster

*Synchronize Local Replicas*  
*Conflict Resolution*



# How does the distribution works?

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- Push-based updates
- Check of the version number (current vs expected)
- Replicate locally
- PS: Event Log in the database is the authoritative source of data.



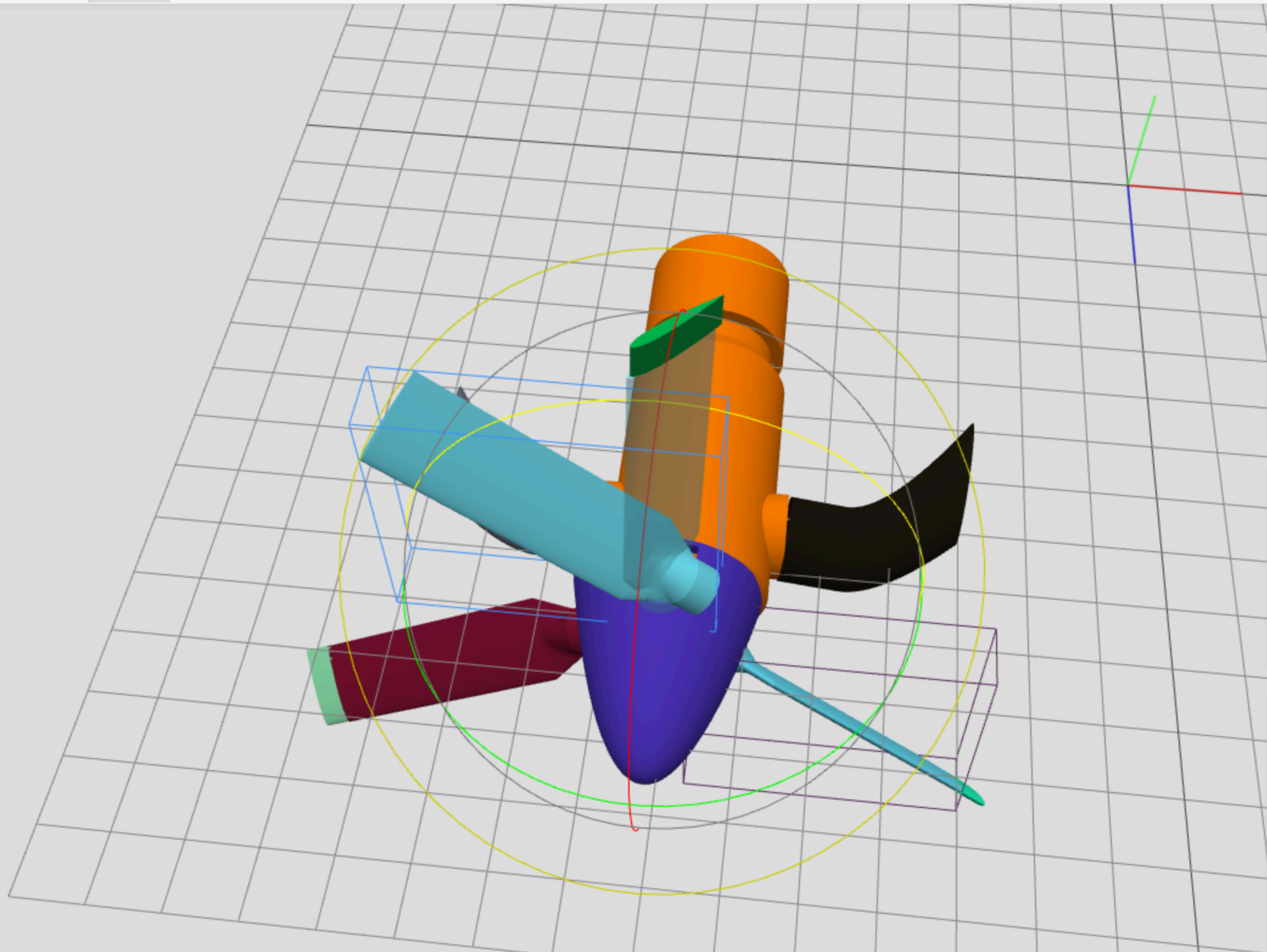
# Experimental setup

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- 6 groups of 2 or 3 participants
- Real network conditions
- Cooperative task assembly
- 3 phases



*Init phase* 





Scene #id


Collaboration


History


Geom List





sidepa


nose.o


bladee


blade


backbo


vase2


vase1

tv

bunny

sunscr

shelf

wall

Mesh List

45989b9d-8f63-4e06-a69b-1b020e250216

c58c6f19-10ce-42b6-b6b4-d73bc9495195

053083f5-545b-40fe-a909-fff24e5f2fae

7bdb7419-ebf3-4e35-b4ad-9d1eb3e14d1d

a7cc3c72-441a-4204-8353-0ed113844dc6

Mesh Details #id

Name

c58c6f19-10ce-42b6-b6b4-d73bc9495195

Position

-7.16

1.58

10.15

Rotation

0

0

-69.83

Scale

1

1

1

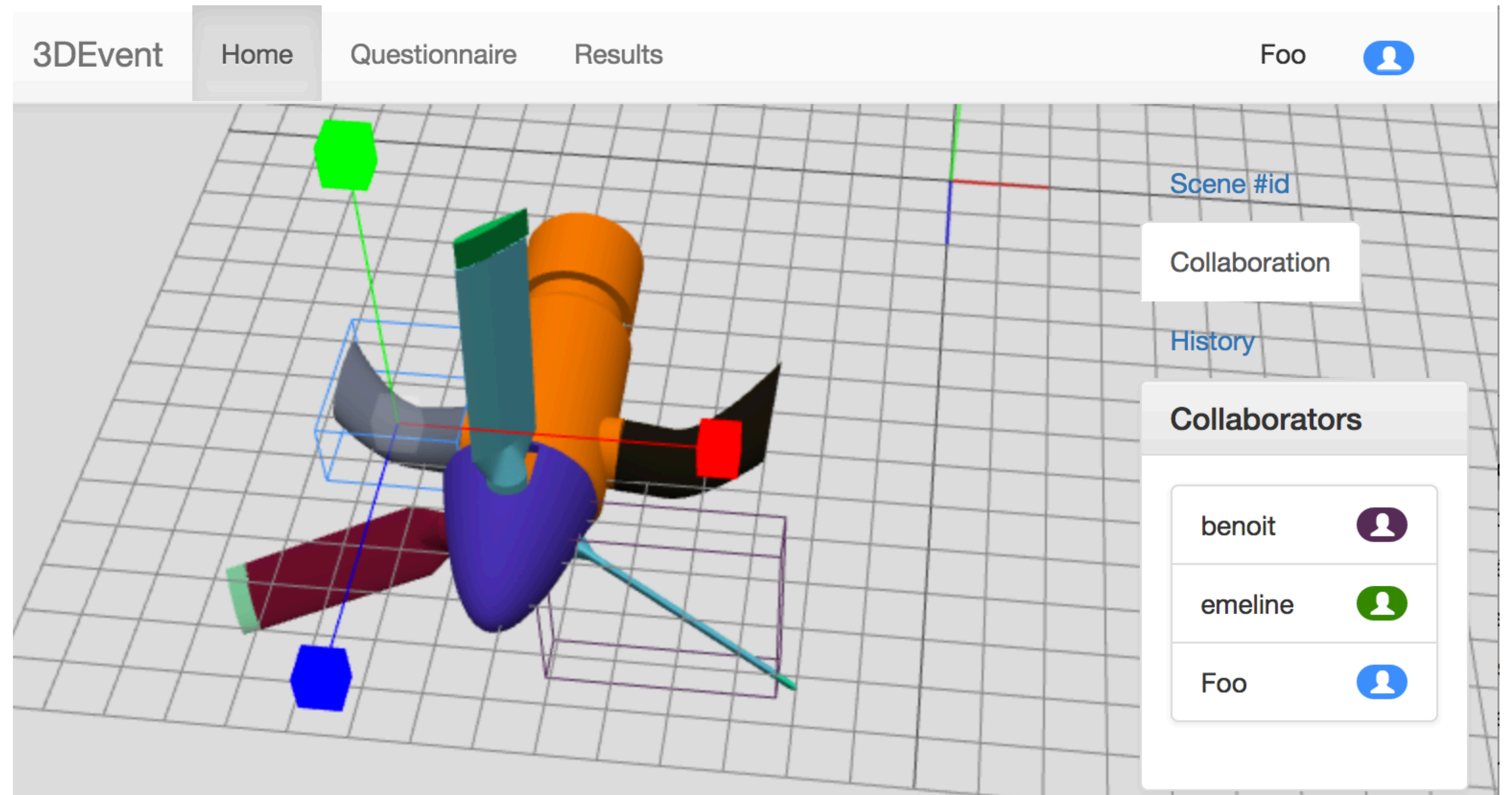
GeomId

2a196024-0441-4dd3-8715-f457b69cf6ea

Task based interface

Multiple views  
of the same events

Embodiement of the user







Scene #id

Collaboration

History

Scene's history

MeshTranslatedEvent	Foo
MeshTranslatedEvent	Foo
MeshTranslatedEvent	Foo
MeshTranslatedEvent	Foo
MeshTranslatedEvent	benoit
MeshRotatedEvent	benoit
MeshTranslatedEvent	benoit
MeshSelectedEvent	benoit
MeshTranslatedEvent	emeline
MeshSelectedEvent	emeline
MeshSelectedEvent	Foo



# Data collection

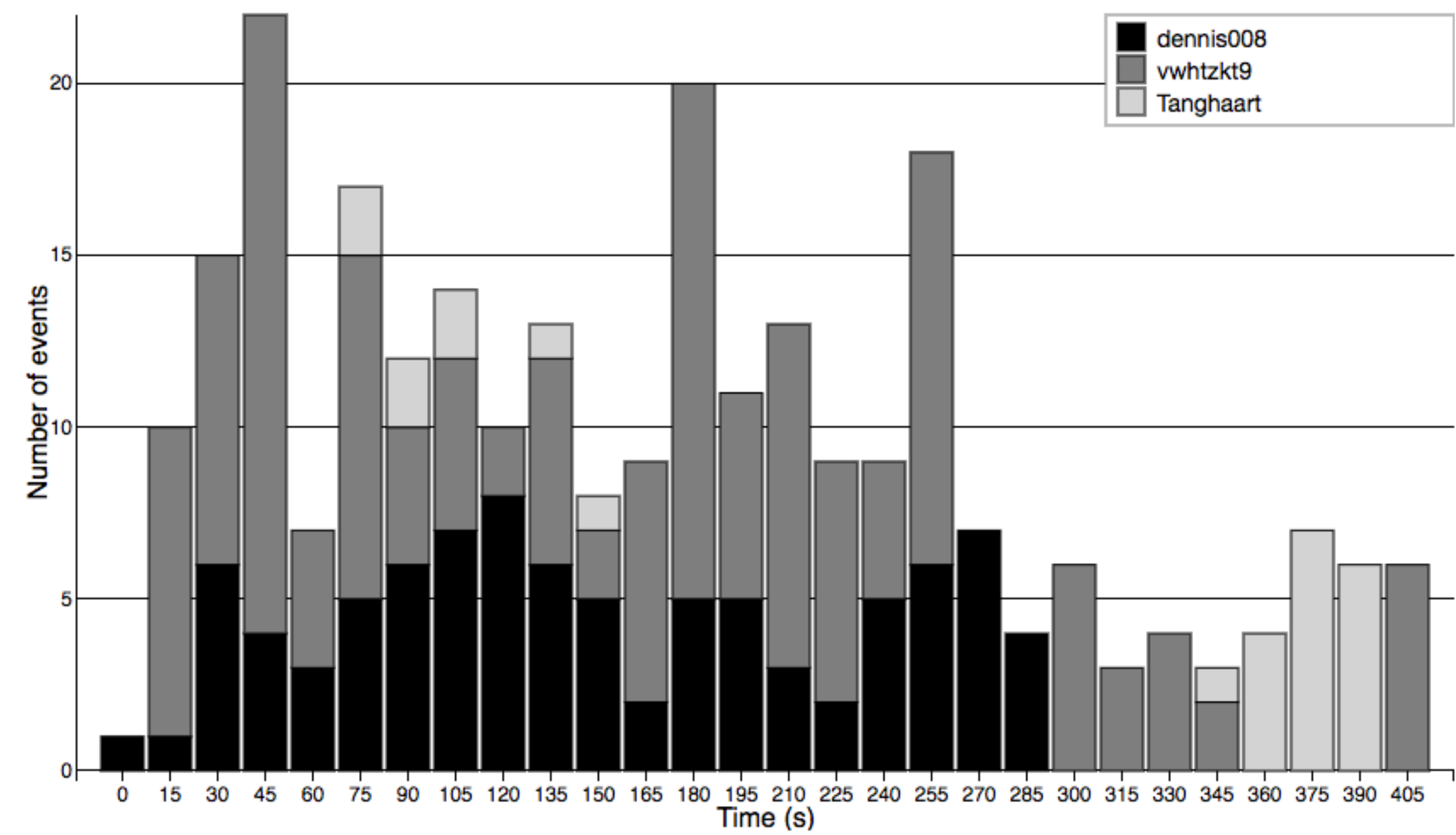
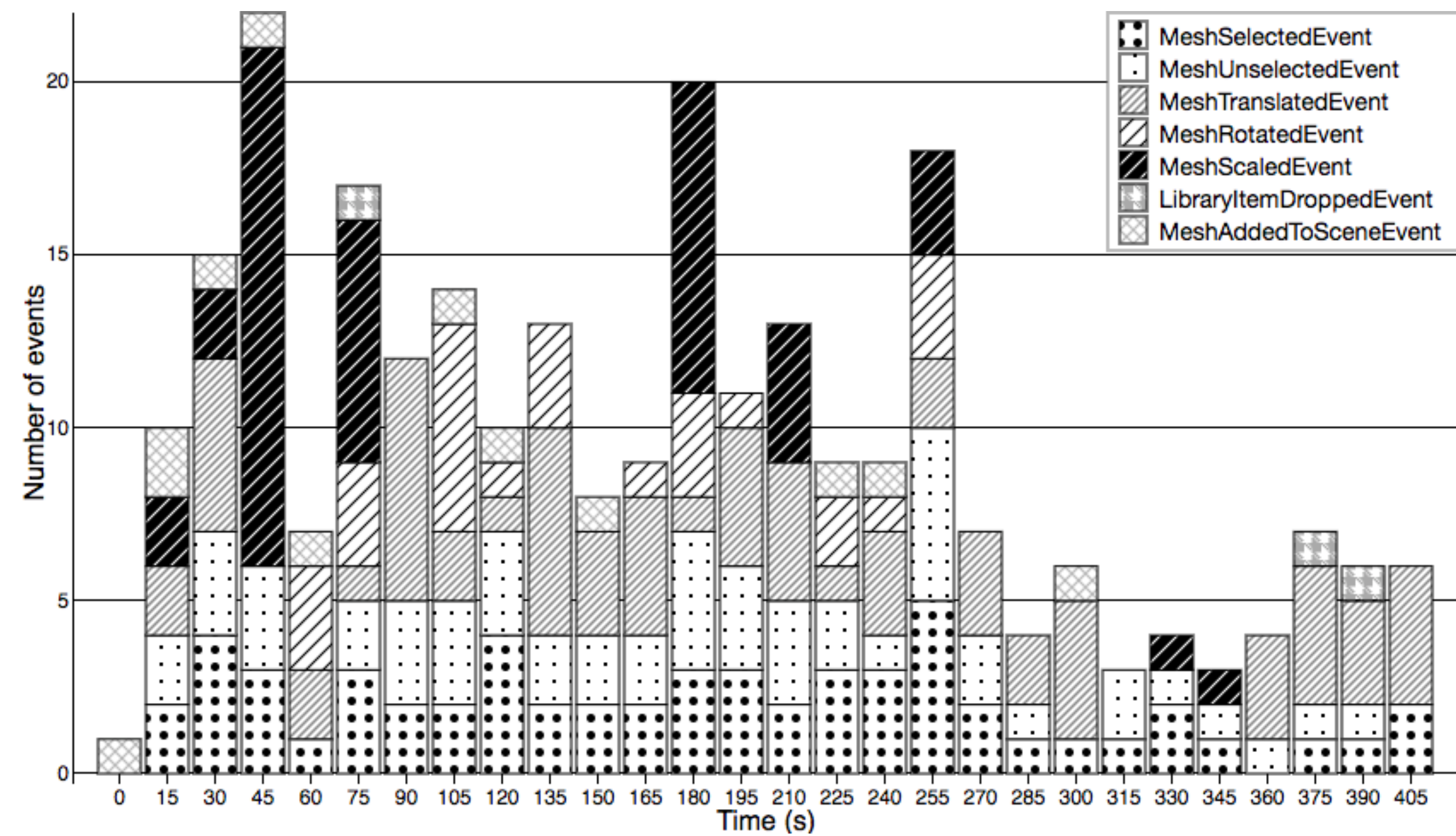
- Events from start to end
- Subjective Questionnaires

EVENT STORE			
Dashboard Stream Browser Projections Query Competing Consumers			
Event Stream 'scene-turbine'			
self first previous metadata			
Event #	Name	Type	Created Date
19	19@scene-turbine	MeshRotatedEvent	2017-03-12 18:18:52
18	18@scene-turbine	MeshTranslatedEvent	2017-03-12 18:18:52
17	17@scene-turbine	MeshAddedToSceneEvent	2017-03-12 18:18:52
16	16@scene-turbine	MeshScaledEvent	2017-03-12 18:18:52
15	15@scene-turbine	MeshRotatedEvent	2017-03-12 18:18:52
14	14@scene-turbine	MeshTranslatedEvent	2017-03-12 18:18:52
13	13@scene-turbine	MeshAddedToSceneEvent	2017-03-12 18:18:52
12	12@scene-turbine	MeshScaledEvent	2017-03-12 18:18:52
11	11@scene-turbine	MeshRotatedEvent	2017-03-12 18:18:52
10	10@scene-turbine	MeshTranslatedEvent	2017-03-12 18:18:52



# Results - Events

Events by type (upper)  
Events by participant (lower)



# Results - Questionnaire

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- Positive feedbacks about latency and consistency
- Speed and efficiency improved collaboratively
- Scene recovery : satisfying

# Discussion

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- Network instabilities : quick recovery, transparent to user
- Easy to use : goal reached
- Easy to analyse : data traceability

# Conclusion

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- Web-based 3D collaborative design
  - Light, resilient and scalable
  - Business logic based, history awareness and data traceability
  - Loosely coupled 3D visualisation and interaction
- Future works :
  - improve (global & local) sync mechanisms for long term consistency
  - intelligent event distribution : based on user interest, topic (TERA [Baldoni2007])

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